

Turtlesim TurtleBot remap 02/02/18

```
harman@D104-45931:~$ roscore
```

```
harman@D104-45931:~$ rosrun turtlesim turtlesim_node
```

```
harman@D104-45931:~$ cd Desktop
```

```
harman@D104-45931:~/Desktop$ ls | grep py  
go_in_circleTurtlesim.py
```

Run Turtlesim in a circle:

```
harman@D104-45931:~/Desktop$ python go_in_circleTurtlesim.py  
[INFO] [1517603612.336740]: Press CTRL+c to stop Turtlesim  
[INFO] [1517603612.337787]: Set rate 10Hz  
^C[INFO] [1517603625.581991]: Stopping Turtlesim
```

go_in_circleTurtlesim.py **move_cmd.linear.x = 0.5 m/s** **move_cmd.angular.z = 0.5 r/s**

```
#!/usr/bin/env python go_in_circleTurtlesim.py  
# Execute as a python script  
# Set linear and angular values of Turtlesim's speed and turning.  
import rospy                                # Needed to create a ROS node  
from geometry_msgs.msg import Twist    # Message that moves base  
  
class ControlTurtlesim():  
    def __init__(self):  
        # ControlTurtlesim is the name of the node sent to the master  
        rospy.init_node('ControlTurtlesim', anonymous=False)  
  
        # Message to screen  
        rospy.loginfo(" Press CTRL+c to stop Turtlesim")  
  
        # Keys CNTL + c will stop script  
        rospy.on_shutdown(self.shutdown)  
  
        # Publisher will send Twist message on topic  
        # /turtle1/cmd_vel This is for Turtlesim only  
  
        self.cmd_vel = rospy.Publisher('/turtle1/cmd_vel', Twist, queue_size=10)  
  
        # Turtlesim will receive the message 10 times per second.  
        rate = rospy.Rate(10);
```

```

    # 10 Hz is fine as long as the processing does not exceed
    # 1/10 second.
    rospy.loginfo(" Set rate 10Hz")
    # Twist is geometry_msgs for linear and angular velocity
    move_cmd = Twist()
    # Linear speed in x in meters/second is + (forward) or
    # - (backwards)
    move_cmd.linear.x = 0.5      # Modify this value to change speed
    # Turn at 0.5 radians/s
    move_cmd.angular.z = 0.5
    # Modify this value to cause rotation rad/s

    # Loop and Turtlesim will move until you type CNTL+c
    while not rospy.is_shutdown():
        # publish Twist values to the Turtlesim node /cmd_vel
        self.cmd_vel.publish(move_cmd)
        # wait for 0.1 seconds (10 HZ) and publish again
        rate.sleep()

def shutdown(self):
    # You can stop turtlesim by publishing an empty Twist message
    rospy.loginfo("Stopping Turtlesim")

    self.cmd_vel.publish(Twist())
    # Give Turtlesim time to stop
    rospy.sleep(1)

if __name__ == '__main__':
    try:
        ControlTurtlesim()
    except:
        rospy.loginfo("End of the trip for Turtlesim")

```



Let's try TurtleBot Remap /turtle1/cmd_vel To cmd_vel_mux/input/navi (Book Page103)

```
harman@D104-45931:~/Desktop$ roslaunch turtlebot_gazebo turtlebot_world.launch
```

```
harman@D104-45931:~/Desktop$ ls | grep py
go_in_circleTurtlesim.py
```

Use Turtlesim Code Remapped

```
harman@D104-45931:~/Desktop$ python go_in_circleTurtlesim.py
```

```
/turtle1/cmd_vel:=cmd_vel_mux/input/navi
```

```
[INFO] [1517604599.364039, 0.000000]: Press CTRL+c to stop Turtlesim
```

```
[INFO] [1517604599.366276, 0.000000]: Set rate 10Hz
```

```
^C[INFO] [1517604651.589054, 441.280000]: Stopping Turtlesim
```

```
[INFO] [1517604652.705720, 442.280000]: End of the trip for Turtlesim
```

