

# Ch. 2 Time-Domain Models of Systems

Kamen and Heck

And

Harman

# 2.1 Input/Output Representation of Discrete-Time Systems

- N-Point Moving Average

$$y[n] = (1/N) \{x[n] + x[n-1] + \dots + x[n-N + 1]\} \quad (2.1)$$

- Generalization (linear, time-invariant, causal)

$$y[n] = \sum_{i=0}^{N-1} w_i x[n - i]$$

**This is a weighted Moving average Filter – page 45 K&H**

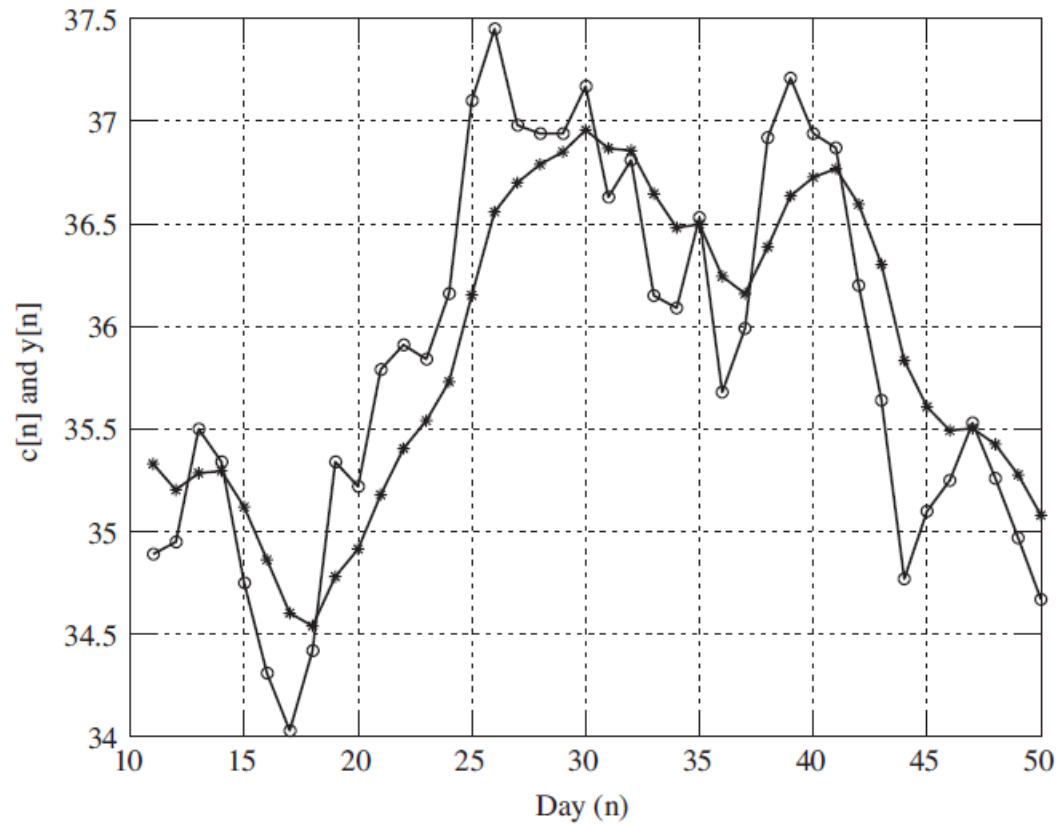
## 2.1.1 Exponentially Weighted Moving Average

- Let  $a = (1-b)/(1-b^n)$

$$y[n] = \sum_{i=0}^{N-1} a(b^i x[n-i])$$

SPECIAL CASE  $a = \frac{1}{N}$ ,  $b = 1$  Moving Average

# The moving average smooths and delays the data P47 K&H



## 2.1.2 General Class of Systems

- Upper index (N-1) can be replaced by n.
- Unit impulse response of the system can be obtained by letting  $x[n] = \delta[n]$ . P48 K&H

$$h[n] = \sum_{i=0}^n w_i \delta[n - i], n \geq 0$$

- $h[n] = w_n, n \geq 0$  Unit Impulse response  
Is equal to the weights (FIR FILTER)

UNIT PULSE (p 15)  $\delta = 1$  if  $n = i$

# Convolution Equation

- The input/output representation can be rewritten with the weighting function replaced with the input response function values,  $h[i]$ . The result is called convolution.

$$y[n] = h[n] * x[n] = \sum_{i=0}^n h[i]x[n-i], n \geq 0$$

THIS IS THE BIG RESULT ! FROM IMPULSE RESPONSE  
WE FIND THE GENERAL RESPONSE! PAGE 49

# WE DEAL WITH SUMS FOR THE DISCRETE CASES.

***Geometric Series*** A *geometric series* is a series with each term after the first being a fixed multiple of the preceding term. The multiplier is a real number  $r$ , called the *ratio*, so that  $a_{n+1} = ra_n$ . If the sum is taken from  $n = 0$ , the geometric series is represented as

$$\sum_{n=0}^{\infty} ar^n = a + ar + \cdots \quad (a \neq 0). \quad (6.9)$$

From Harman et. al

*Advanced Engineering Mathematics With MATLAB*

We will show that the series converges to the sum

$$\sum_{n=0}^{\infty} ar^n = \frac{a}{1-r} \quad (6.10)$$

if  $-1 < r < 1$  but diverges if  $|r| > 1$ . Furthermore, if the infinite series with  $n$ th partial sum  $S_n$  converges and has sum  $S$ , then for every number  $\epsilon > 0$ , there exists a number  $N$  such that

$$|S - S_n| < \epsilon$$

for every  $n > N$ . Thus, we can approximate the sum as closely as desired by taking more terms in the series if necessary.

The  $n$ th partial sum for the geometric series is found by subtracting the terms

$$\begin{aligned} S_n - rS_n &= a + ar + \cdots + ar^n - (ar + ar^2 + \cdots + ar^{n+1}) \\ &= a - ar^{n+1}, \end{aligned}$$

so that  $S_n - rS_n = a(1 - r^{n+1})$ . Thus, solving for  $S_n$  leads to the result

$$S_n = \frac{a(1 - r^{n+1})}{1 - r}$$

for the sum of the first  $n + 1$  terms. Taking the limit as  $n$  goes to infinity with  $|r| < 1$  shows that the sum of the series is  $a/(1 - r)$ , as shown in Equation 6.10.

Consider the fraction  $1/3$  represented as the series

$$\frac{1}{3} = \frac{3}{10} + \frac{3}{100} + \frac{3}{1000} + \cdots.$$

Substituting  $a = 3/10$  and  $r = 1/10$  in Equation 6.9 leads to the result

$$\sum_{n=0}^{\infty} \frac{3}{10} \left(\frac{1}{10}\right)^n = \frac{3}{10} \frac{1}{1 - 1/10} = \frac{1}{3}.$$

Considering the partial sums of this series, we are confident that taking more terms in a truncated series leads to a better approximation for  $1/3$ .



# MATLAB

- The matlab function `conv` can be used to compute discrete convolution.
- Examples on page 52 and 53 illustrate the results.
- **NEXT SLIDE IS EXAMPLE 2.4 PAGE 52**

### EXAMPLE 2.4 P52

	n=-2	n=-1	n=0	n=1	n=2	n=3			
V[n] =	-1	5	3	-2	1	0			
X[n] =	0	+1	2	3	4	5			
	<hr/>								
	-1	5	3	-2	1				
		-2	10	6	-4	2			
			-3	15	9	-6	3		
				-4	20	12	-8	4	
					-5	25	15	-10	5
	<hr/>								
y[n]	-1	3	10	15	21	33	10	-6	5
n =	-3	-2	-1	0	1	2	3	4	5

check length  $y = 5 + 5 - 1 = 9$  ✓ start = -3 end = 5 ✓

```

% Convolution example 2.4 K&H P52
x=[ 1 2 3 4 5] % Lx=5 Start n=-1, End n=3
v=[-1 5 3 -2 1] % Lv=5 Start n=-2, End n=2
% Expect Lconv= Lx+Lv-1=9,
      Start n=-1-2=-3, End n= 2+3=5

```

```

y=conv(x,v)

```

```

%y  =-1    3    10    15    21    33    10    -6    5
%n  = -3   -2   -1     0     1     2     3     4     5

```

# Difference Equation Models

- In some applications, a causal linear time-invariant discrete-time system is given by an input/output difference equation instead of an input/output convolution model.
- First order linear difference equation for loan payment K&H p56

$$y[n] - ay[n-1] = -x[n]$$

See K&H P56-57 and MATLAB Figure 2.7 Page 57

## 2.3.1 Nth-Order Input/Output Difference Equations

- Nth Order Equation (2.25 P57)

$$y[n] + \sum_{i=1}^N a_i y[n-i] = \sum_{i=0}^M b_i x[n-i]$$

HERE THERE ARE N COEFFICIENTS FOR THE EQUATION

AND M+1 COEFFICIENTS FOR THE INPUT FUNCTION

$$y[n] + \sum_{i=1}^N a_i y[n-i] = \sum_{i=0}^M b_i x[n-i]$$

- RECURSIVE DIGITAL FILTER
- NEXT VALUE IS COMBINATION OF THE PAST N VALUES
- THUS, OUTPUT NOW DEPENDS ON PAST OUTPUTS
- THE EQUATION REQUIRES N INITIAL VALUES

## Compound Interest Problem

Suppose money is deposited in a savings account that pays interest at the rate  $p$  percent, paid at regular intervals of time. For example, let \$1000.00 be deposited with the interest rate 6% a year and the interest compounded every year. The value when the first interest payment is made after a year will be  $\$1000 + 0.06 \times \$1000 = \$1060$ .

In a more general case, consider the compound interest equation

$$y(nT) = y(nT - T) + \frac{p}{100} y(nT - T) + x(nT) = \left(1 + \frac{p}{100}\right) y(nT - T) + x(nT), \quad (1)$$

where  $y(nT)$  represents the amount of money in an account at time  $t = nT$ ,  $y(nT - T)$  is the money in the account at the time of the previous computation,  $p$  is the percent interest paid in the interval of time  $T$ , and  $x(nT)$  is the amount of money deposited or withdrawn at  $t = nT$ .

Designating the discrete values as  $y(n)$ , we define

$$y(n) = y(nT), \quad n = 0, 1, 2, \dots$$

to form a sequence of discrete values of the bank balance. If there are no extra deposits or withdrawals,  $x(nT) = 0$  and Equation 1 can be written as

$$y(n) = ay(n-1), \quad (2)$$

where  $a = (1 + p/100)$ .

As an numerical example, assume that  $x(nT)$  is zero and  $p = 6\%$  a year with an initial deposit of  $y(0)$  dollars. Applying Equation 2 repeatedly yields the equations

$$\begin{aligned} y(1) &= (1.06) y(0) \\ y(2) &= (1.06) y(1) = (1.06)^2 y(0) \\ &\vdots \\ y(n) &= (1.06) y(n-1) = (1.06)^n y(0). \end{aligned}$$

It appears that the solution to the equation  $y(n) = a y(n-1)$  is

$$y(n) = a^n y(0). \quad (3)$$



```

% EX10_1.M MATLAB solution of the
%   compound interest equation
%    $y(nT) = y(nT-T) + (p/100) * y(nT-T)$ 
%   for p = 6 percent and initial deposit y0 = $ 1000
%   y(n) represents the balance after the nth year
clear
format bank      % Show results as currency
a=1.06;         % Calculation for 5 years at 6% interest
y0 = 1000      % Initial deposit
for n=1:5
    y(n) = a^(n)*y0
end

% y = 1060.00    1123.60    1191.02    1262.48    1338.23
% year  1        2        3        4        5

```

# Examples

- Example 2.6 Second Order System p60
  - System can be solved recursively.
  - Look at this example carefully and trace the steps in the MATLAB program.
  - Remember the MATLAB index  $y(1), y(2), \dots$  and the math index  $y[-m], y[-m+1] \dots$

Ex. 2.6 Pg60 He solves the 2<sup>nd</sup> order difference equation  $y[n]-1.5y[n-1]+y[n-2]=2u[n-2]$ ,  $y(-2)=2$ ,  $y(-1)=1$  using Routine recur.  $N=\text{length } a= 2$ ,  $M=\text{length } b -1 =3 -1=2$

```
function y = recur(a,b,n,x,x0,y0);
N = length(a);      % Number of Coefficients in y
M = length(b)-1;    % Number of Coefficients -1 in x
if length(y0) ~= N,
    error('Lengths of a and y0 must match')
end
if length(x0) ~= M,
    error('Length of x0 must match length of b-1')
end
y = [y0 zeros(1,length(n))]; % Initial Values
x = [x0 x]
a1 = a(length(a):-1:1)      % reverses the elements in a
b1 = b(length(b):-1:1)
for i=N+1:N+length(n),
    y(i) = -a1*y(i-N:i-1)' + b1*x(i-N:i-N+M)'; % Transpose
end
y = y(N+1:N+length(n))
```

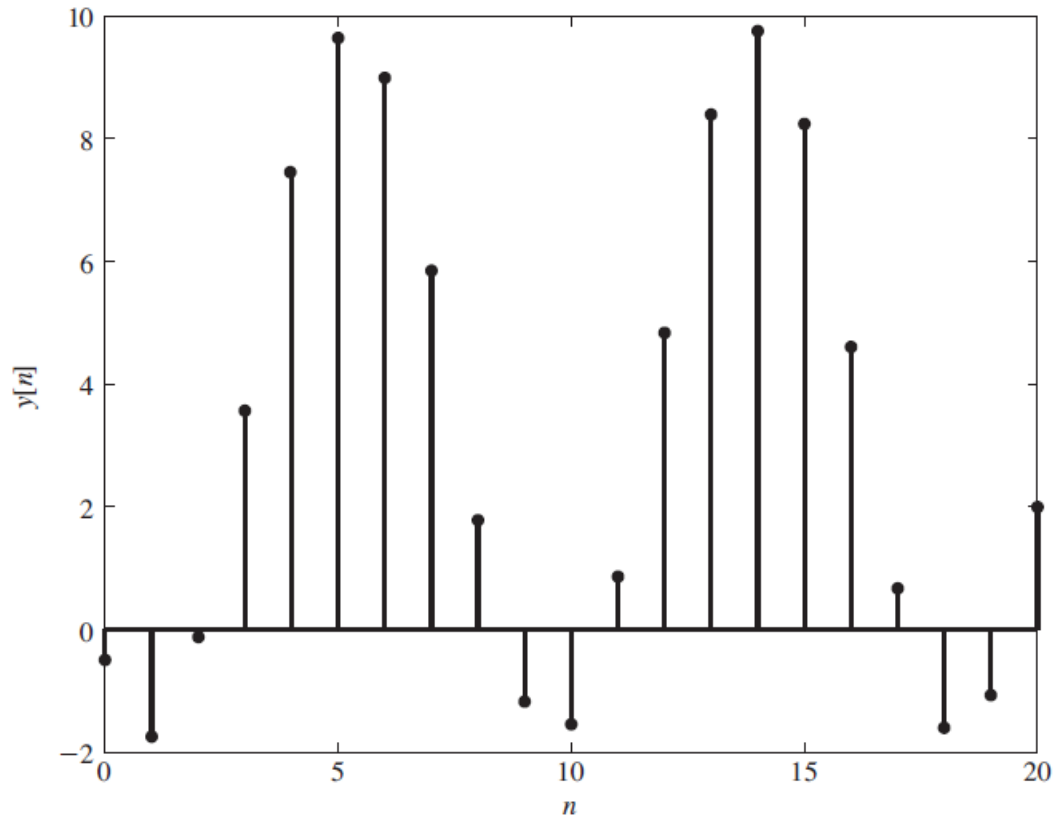
% Output y0, y1, yn (MATH) but  
 % y(N+1) y(N+2) MATLAB, so  $y(-2) = y(1)$ mat

Note Index in loop starts at N=3 for MATLAB

```
% Figure 2.9 Page 62
a = [-1.5 1]; b = [0 0 2]; %[a1 a2]; [b0 b1 b2]
y0 = [2 1]; x0 = [0 0]; % Initial values
n = 0:20; % 21 points
x = ones(1,length(n)); % Unit step Input
y = recur(a,b,n,x,x0,y0);
stem(n,y,'filled') % Plot it
xlabel('n')
ylabel('y[n]')
```

Figure 2.9 Pg62  $y[n]-1.5y[n-1]+y[n-2]=2u[n-2]$

Figure 2.9 Pg62  $y[n]-1.5y[n-1]+y[n-2]=2u[n-2]$



Note the two necessary Initial conditions  $y(-2)$  and  $y(-1)$

## 2.4 Differential Equation Models

- Example 2.8 Series RC Circuit P65
- We will do this in detail in later slides
  
- Other Models:
- Example 2.9 Mass-Spring-Damper System P67
- Example 2.10 Motor with Load P69

**First Order Differential Equations** Consider the first-order, linear differential equation

$$\frac{dy(t)}{dt} + p(t)y(t) = f(t), \quad (1)$$

which we write as  $\dot{y} + p(t)y = f(t)$ . Assuming that  $p(t)$  and  $f(t)$  are continuous in some common interval, the equation can be solved by multiplying each term by an *integrating factor* in the form  $e^{\int p(t) dt}$  to yield

$$\dot{y}e^{\int p(t) dt} + p(t)y e^{\int p(t) dt} = f(t)e^{\int p(t) dt}.$$

Notice that the left side of this equation is the derivative of the product  $y e^{\int p(t) dt}$ . Thus,

$$\frac{d}{dt} \left[ y e^{\int p(t) dt} \right] = f(t) e^{\int p(t) dt}$$

can be integrated and solved for  $y(t)$ , with the result

$$y(t) = e^{-\int p(t) dt} \int f(t) e^{\int p(t) dt} dt + c e^{-\int p(t) dt}, \quad (2)$$

where  $c$  is the constant of integration. This expression is the general solution to Equation 1.

The general solution of Equation 2 contains two terms. The first term describes the effect of the function  $f(t)$ , which is often called the *forcing function* when used in problems that model physical systems. In the study of linear systems in engineering, the function  $f(t)$  is also called the *input* or *input function*, and the solution  $y(t)$  is termed the *output*. The differential equation describes how the system reacts to the effects of the input function.

The second term in Equation 2 contains an arbitrary constant  $c$ , which is determined by demanding that the solution meet an *initial condition*. This specifies the value of  $y$  at some specific value of  $t$ , say,  $t_0$ . Mathematically, we write the initial condition as  $y(t_0) = y_0$ . The differential equation and the initial condition taken together is called an *initial value problem*.



**Constant Coefficients** In case the function  $p(t) = a$  where  $a$  is a scalar, Equation 1 becomes

$$\frac{dy(t)}{dt} + ay(t) = f(t). \quad (3)$$

Assuming that the equation is defined on the interval  $t \geq 0$ , the integrating factor for the equation is

$$e^{\int_0^t a d\tau} = e^{at},$$

where the variable of integration has been changed to  $\tau$  to emphasize that the integral is a function of  $t$ , the upper limit of integration, not the “dummy” variable  $\tau$ .

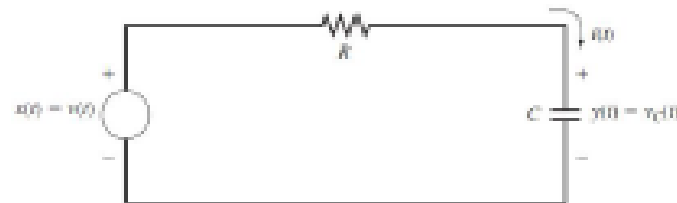
The complete solution then takes the form

$$y(t) = \int_0^t f(\tau)e^{-a(t-\tau)}d\tau + ce^{-at} \quad (4)$$

where the integral term represents *convolution*. See Kamen and Heck result for the RC circuit with a pulse input Example 2.14 Pg 77. This can also be written as

$$y(t) = e^{-at} \int_0^t f(\tau)e^{a\tau} d\tau + ce^{-at}. \quad (5)$$

For the RC circuit



the differential equation is written using Kirchhoff's laws and the basic physics of a capacitor

$$i(t) = C \frac{dv(t)}{dt}.$$

In the figure

$$Ri(t) + y(t) - x(t) = 0$$

so that

$$\frac{dv(t)}{dt} + \frac{1}{RC}y(t) = \frac{1}{RC}x(t).$$

Using the results above with  $a = 1/RC$  and  $x(t) = U(t)$  the unit step, yields the step response as

$$y(t) = 1 - e^{-\frac{t}{RC}}$$

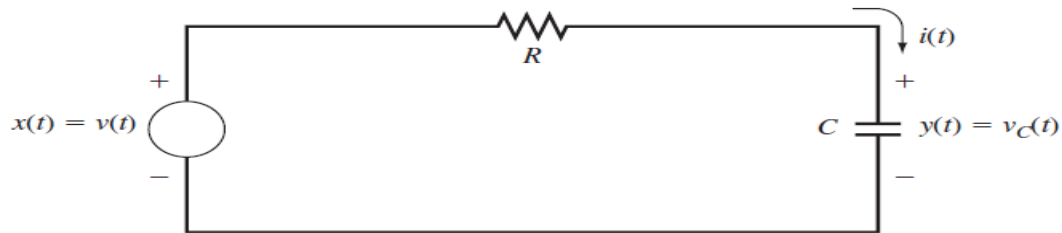
Taking the derivative of the step response yields the impulse response

$$\frac{dv(t)}{dt} = h(t) = \frac{1}{RC} e^{-\frac{t}{RC}}$$

K&H Example 2.11 P72 and Example 2.14 states these results.

## 2.5 Solution Of Differential Equations

- Example 2.11 Series RC Circuit



- See My slides “First Order Differential Equations” and examples from  
K&H pg 72 (Solution of RC) and pg77 superposition for convolution solution  
K&H solve it by recursion, Euler method, and ODE

## Example 2.11,2.12 Using Recursion, Euler and MATLAB ODE Solver

Let's cover K&H pages 70 to 75 using the RC circuit

The key to recursion solution is to keep the time between samples  $T$  small. What does small mean ? Small compared to the time constant of the system- which is a measure of how fast the system responds to a step input.

Let  $T=RC$  be the time constant of the system, so the step response is

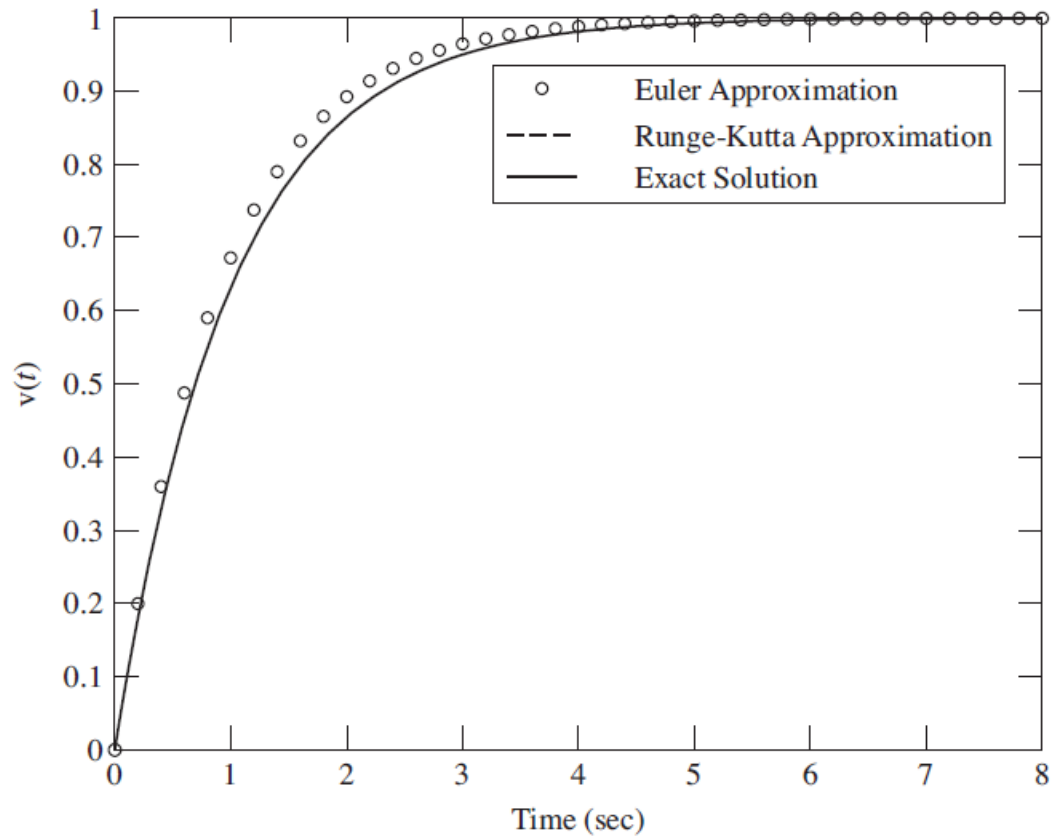
$$y(t) = 1 - e^{-t/\tau} \text{ and let } a=1/\tau \text{ in Equation 2.61 (Euler) or in the}$$

Taylor Series solution Equation 2.66.

For all of these to be useful, the sampling time  $T$  is selected so that

$$\mathbf{T \ll 1/a = \tau \text{ seconds.}}$$

ODE is a sophisticated routine that chooses  $T$  by the Runge-Kutta algorithm.



## Example 2.13 MATLAB Symbolic MATH Solver dsolve

```
% Example 2.13 K&H Page75
% Symbolically solve the RC circuit
% He uses R=C=1 (silly) Let RC=0.5 ms
=tau
tau=0.5*10^(-3)
y=dsolve('Dy=(1/tau)*(1-y)', 'y(0)=0')
%
% y =1 - exp(-t/tau)
```

Do >>help dsolve for more information

See also K&H Example of 2<sup>nd</sup> order solution – Pg 75

# 2.6 Convolution Representation of Continuous-Time Systems

- Example 2.14 RC Circuit Page 77
- See Following Slides
- 2.6.1 Graphical Approach to Convolution



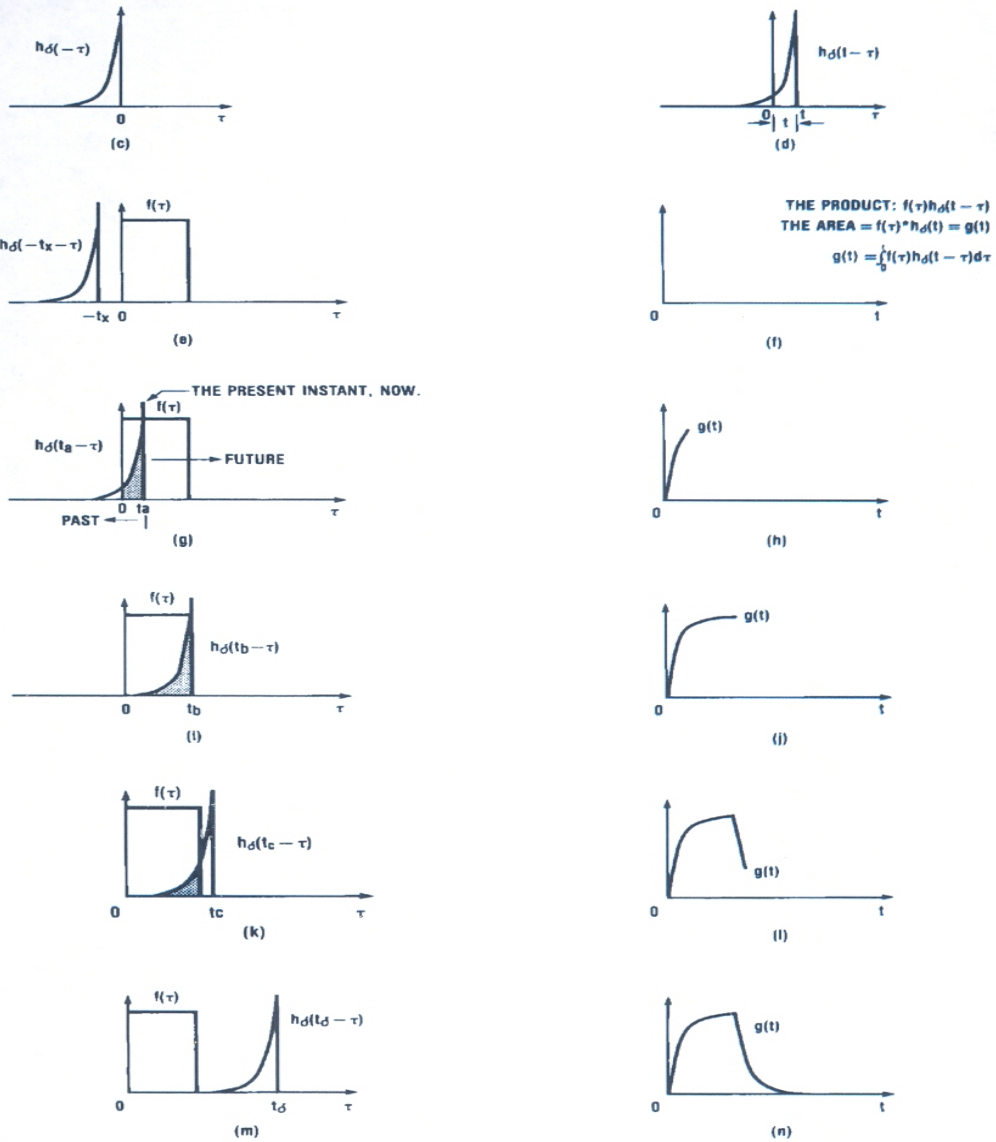
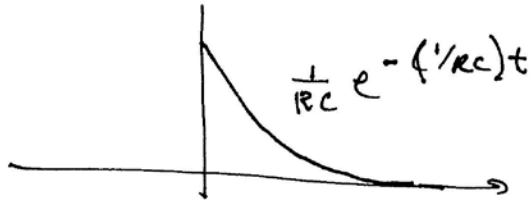


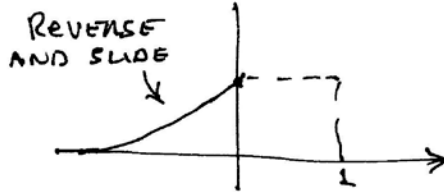
FIGURE 4. cont'd c)  $h_d(-\tau)$ ;  $h_d(\tau)$  folded about the ordinate  
 d)  $h_d(t-\tau)$ ;  $h_d(\tau)$  folded and shifted  
 e) through n) the output response  $g(t)$  of the network whose  
 impulse response  $h_d(\tau)$  is excited by a function  $f(\tau)$ .  
 Or the convolution,  $f(\tau) * h_d(t)$ , of  $f(t)$  with  $h_d(t)$ .

TL/H/5621-7

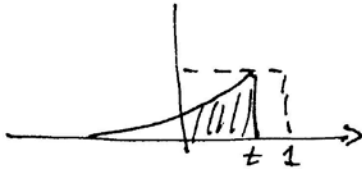
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③  
K&H P 77-78  
Ex 2.14

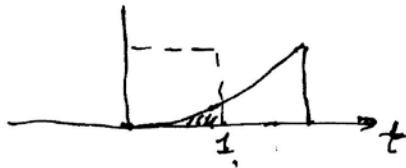


AREA = 0 (RC = 1)



$$\int_0^t 1 \cdot h(t-\lambda) d\lambda = \int_0^t e^{-(t-\lambda)} d\lambda$$

$$= e^{-t} \int_0^t e^{\lambda} d\lambda$$



$$\int_0^1 1 \cdot e^{-(t-\lambda)} d\lambda$$

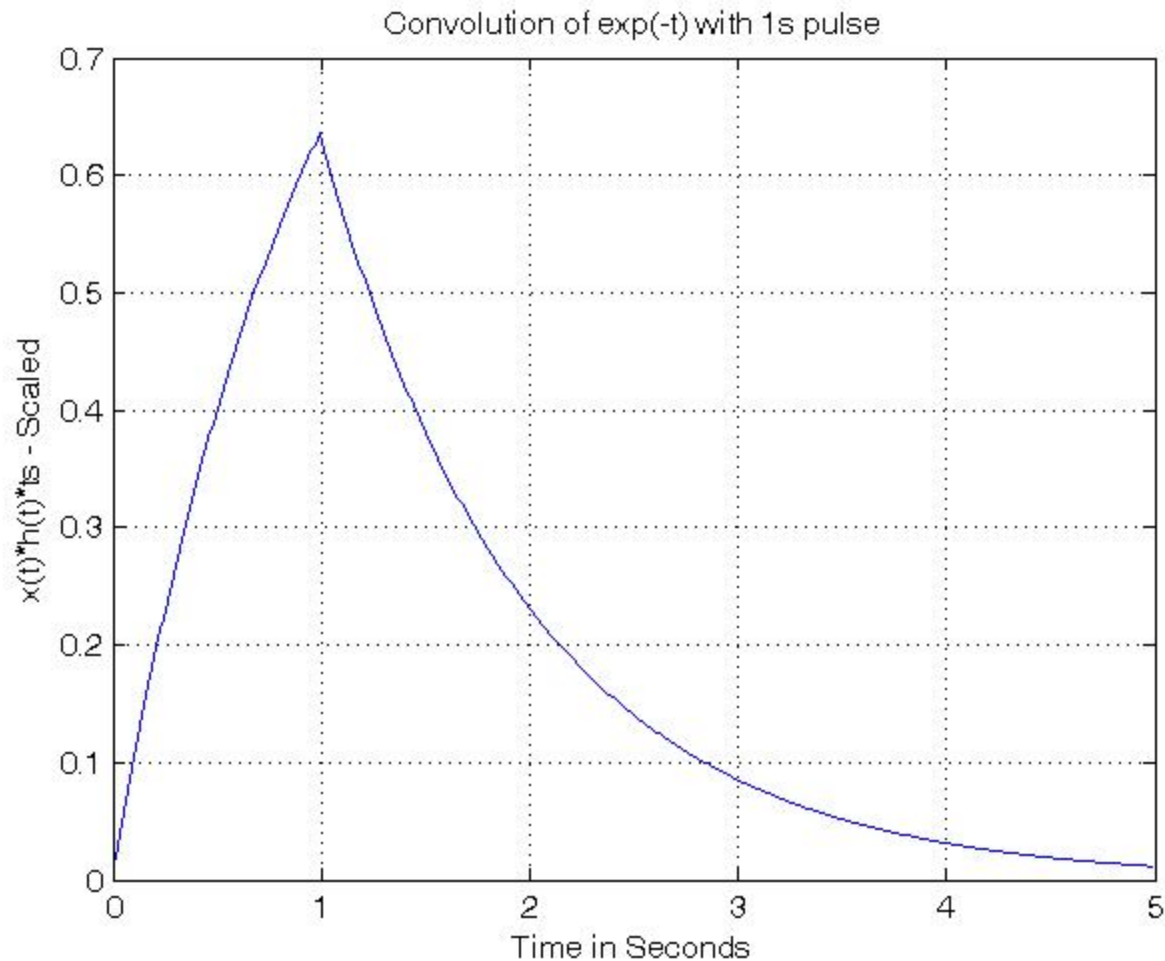
$$= e^{-t} (e^1 - 1) \quad t \geq 1$$

```

% Convolution  $h(t) = 1/RC \exp(-t/RC)$  and  $X(t) = p(t)$   $0 \leq t \leq 1$ .sec
% Let  $RC = 1$ s and assume  $h(t) = 0$  after 5s. K&H P77
% Note scaling of the convolution to approximate the integral
n=(0:499);
ts=0.01 % Sample every 0.01 ms
h=1*exp(-1*n*ts); % Impulse response
time=(0:499)*ts;
figure(1), plot(time,h) % Plot impulse response
title('Impulse response  $1 \cdot \exp(-t)$ ')
xlabel('Time in Seconds'),ylabel('h(t)')
% Pulse One second long 100 x ts
x=zeros(size(n));
x(1:100)=ones(1,100); % Create the step function
figure(2),plot(time,x)
title('1s pulse input')
xlabel('Time in Seconds'),ylabel('x(t)')
y=conv(x,h)*ts; % Scale by ts to approximate continuous case
% Length is  $L_x + L_h - 1$ 
figure(3),plot(time,y(1:500))
title('Convolution of  $\exp(-t)$  with 1s pulse')
xlabel('Time in Seconds'),ylabel('x(t)*h(t)*ts-Scaled'),grid

```

Figure 2.18



The time constant of the circuit is 1 second. The circuit responds 98% in about  $5 \tau$ .

Table 7-4: Comparison of convolution properties for continuous-time and discrete-time signals.

Property	Continuous Time	Discrete Time
Definition	$y(t) = h(t) * x(t) = \int_{-\infty}^{\infty} h(\tau) x(t - \tau) d\tau$	$y[n] = h[n] * x[n] = \sum_{i=-\infty}^{\infty} h[i] x[n - i]$
1. Commutative	$x(t) * h(t) = h(t) * x(t)$	$x[n] * h[n] = h[n] * x[n]$
2. Associative	$[g(t) * h(t)] * x(t) = g(t) * [h(t) * x(t)]$	$[g[n] * h[n]] * x[n] = g[n] * [h[n] * x[n]]$
3. Distributive	$x(t) * [h_1(t) + \dots + h_N(t)] = x(t) * h_1(t) + \dots + x(t) * h_N(t)$	$x[n] * [h_1[n] + \dots + h_N[n]] = x[n] * h_1[n] + \dots + x[n] * h_N[n]$
4. Causal * Causal = Causal	$y(t) = u(t) \int_0^t h(\tau) x(t - \tau) d\tau$	$y[n] = u[n] \sum_{i=0}^n h[i] x[n - i]$
5. Time-shift	$h(t - T_1) * x(t - T_2) = y(t - T_1 - T_2)$	$h[n - a] * x[n - b] = y[n - a - b]$
6. Convolution with Impulse	$x(t) * \delta(t - T) = x(t - T)$	$x[n] * \delta[n - a] = x[n - a]$
7. Width	width $y(t) = \text{width } x(t) + \text{width } h(t)$	width $y[n] = \text{width } x[n] + \text{width } h[n] - 1$
8. Area	area of $y(t) = \text{area of } x(t) \times \text{area of } h(t)$	$\sum_{n=-\infty}^{\infty} y[n] = \left( \sum_{n=-\infty}^{\infty} h[n] \right) \left( \sum_{n=-\infty}^{\infty} x[n] \right)$
9. Convolution with step (INTEGRATION OR SUM)	$y(t) = x(t) * u(t) = \int_{-\infty}^t x(\tau) d\tau$	$x[n] * u[n] = \sum_{i=-\infty}^n x[i]$

$$x[n] = [2, 3, 4] * h[n] = [5, 6, 7]$$

Since  $h[i] = 0$  for all values of  $i$  except  $i = 0, 1,$  and  $2$ , it follows that  $h[n - i] = 0$  for all values of  $i$  except for  $i = n, n - 1,$  and  $n - 2$ . With this constraint in mind, we can apply Eq. (7.52) at discrete values of  $n$ , starting at  $n = 0$ :

$$y[0] = \sum_{i=0}^0 x[i] h[0 - i] = x[0] h[0] = 2 \times 5 = 10,$$

$$y[1] = \sum_{i=0}^1 x[i] h[1 - i] \\ = x[0] h[1] + x[1] h[0] = 2 \times 6 + 3 \times 5 = 27,$$

$$y[2] = \sum_{i=0}^2 x[i] h[2 - i] \\ = x[0] h[2] + x[1] h[1] + x[2] h[0] \\ = 2 \times 7 + 3 \times 6 + 4 \times 5 = 52,$$

$$y[3] = \sum_{i=1}^2 x[i] h[3 - i] \\ = x[1] h[2] + x[2] h[1] = 3 \times 7 + 4 \times 6 = 45,$$

$$y[4] = \sum_{i=2}^2 x[i] h[4 - i] = x[2] h[2] = 4 \times 7 = 28,$$

$$y[n] = 0, \text{ otherwise.}$$

Hence,

$$y[n] = \{10, 27, 52, 45, 28\}.$$

$$\sum y[n] = 162 = 9 \times 18$$

$$L = 3 + 3 - 1 = 5 \checkmark$$

### 7-5.2 Discrete-Time Convolution Properties

With one notable difference, the properties of the discrete-time convolution are the same as those for continuous time. If  $(t)$  is replaced with  $[n]$  and integrals are replaced with sums, the convolution properties derived in Chapter 2 lead to those listed in Table 7-4.